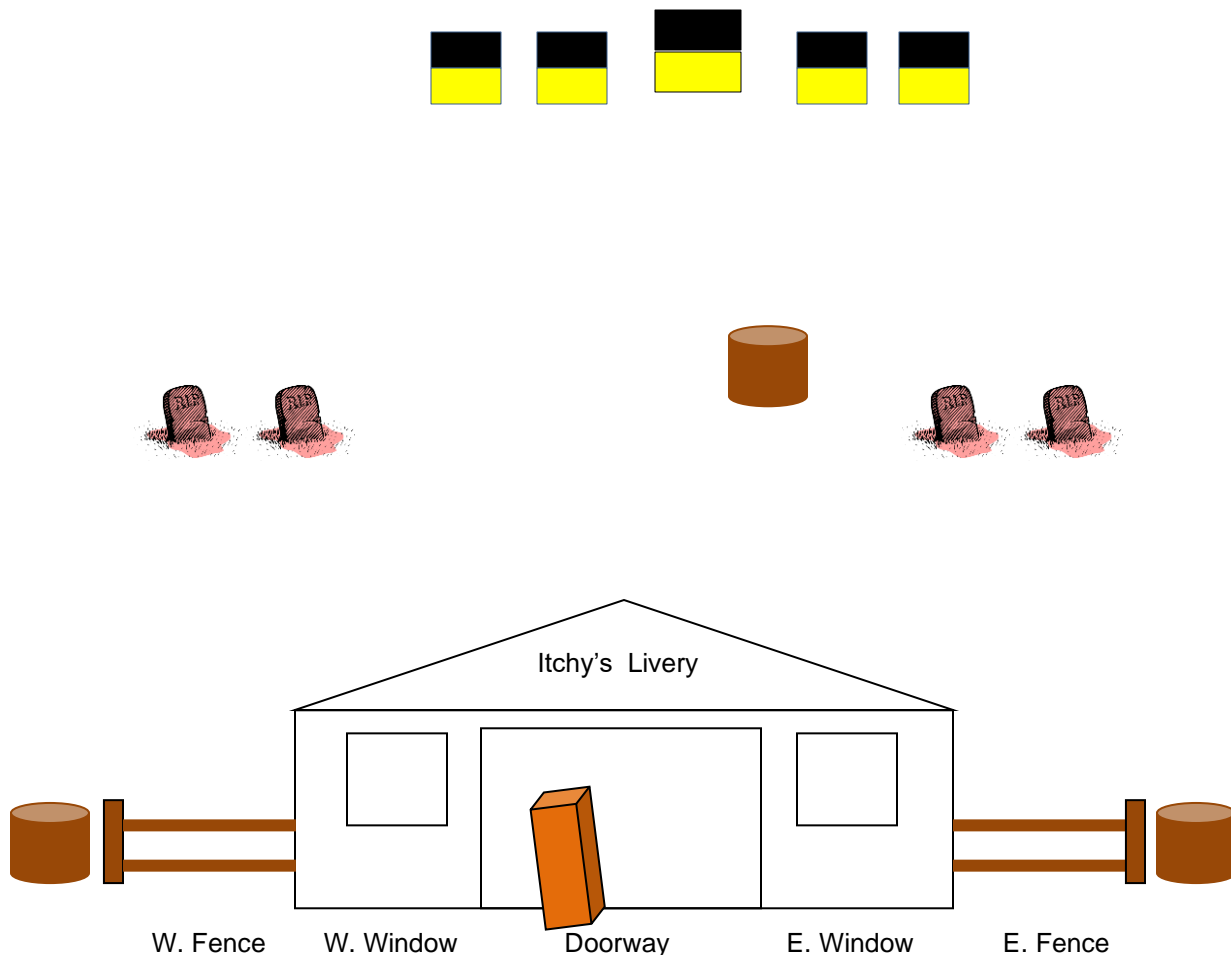


10 Rifle

10 Pistol

4+ Shotgun



**RIFLE** loaded with 10 rounds in the **VERTICAL RACK**. **SHOTGUN**, open & empty, 'In Hands' from the **EAST WINDOW**. Pistols loaded with 5 rounds apiece and holstered.

Shooter starts at the **EAST WINDOW, SHOTGUN "In Hands"!**

**"Whoever said a horse was dumb is dumb"**

At the signal... engage the **FIRST 2 SHOTGUN** targets in any order, until down! Make **SHOTGUN** safe, MOVE...

... to the **WEST WINDOW** to engage the **FINAL 2 SHOTGUN** targets. Make **SHOTGUN** safe, MOVE...

... to the **VERTICAL RACK**, retrieve **RIFLE** engage the **RIFLE** targets in a **10 RD., CONTINUOUS, 1 - 1 - 4 - 2 - 2 SWEEP!** Make **RIFLE** safe, MOVE...

... to the **DOWNRANGE TABLE** and with the **PISTOLS** engage the **PISTOL** targets in the same manner as the **RIFLE**... a **10 RD., CONTINUOUS, 1 - 1 - 4 - 2 - 2 SWEEP!**

Holster pistols, retrieve long guns and proceed to the unloading table.